PETSc Rocks

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https://bitbucket.org/dmay | https://github.com/dmay23 | https://github.com/hpc4geo





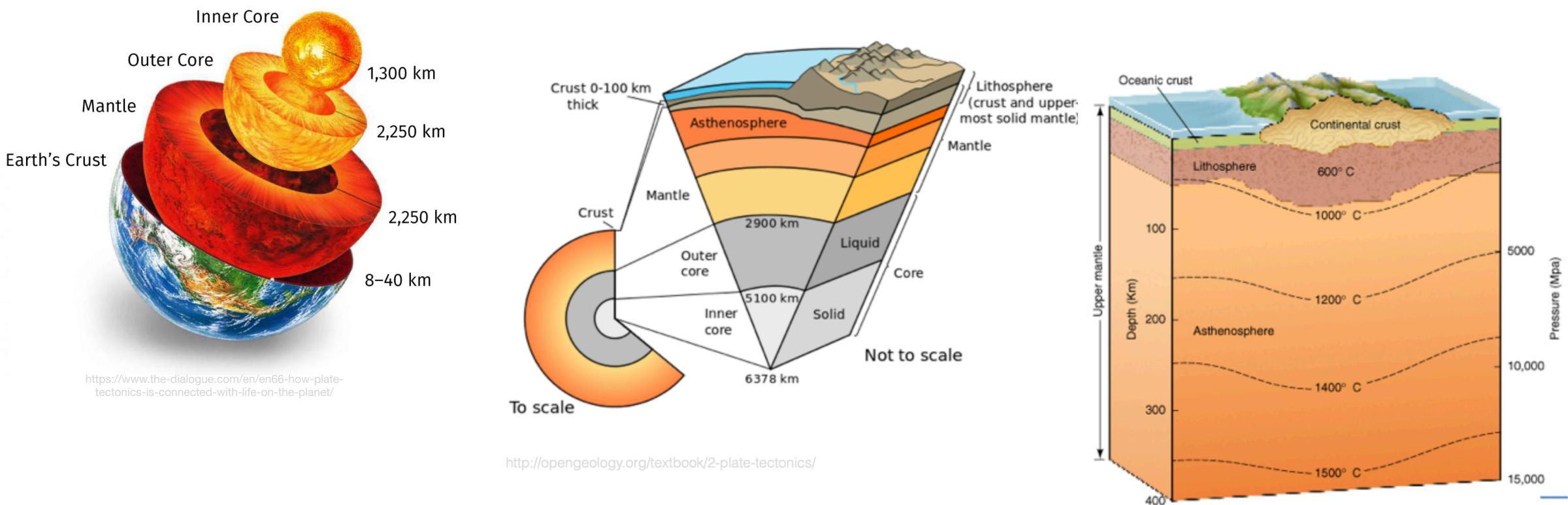
Outline

- The Earth, observations, and rheology of rocks \bullet
- Geodynamic modeling of long-time scale processes lacksquare
- pTatin3D a PETSc framework for regional scale geodynamics
- Application software driving PETSc dev
- Summary \bullet



Structure of the Earth

• The familiar onion model



regional scale

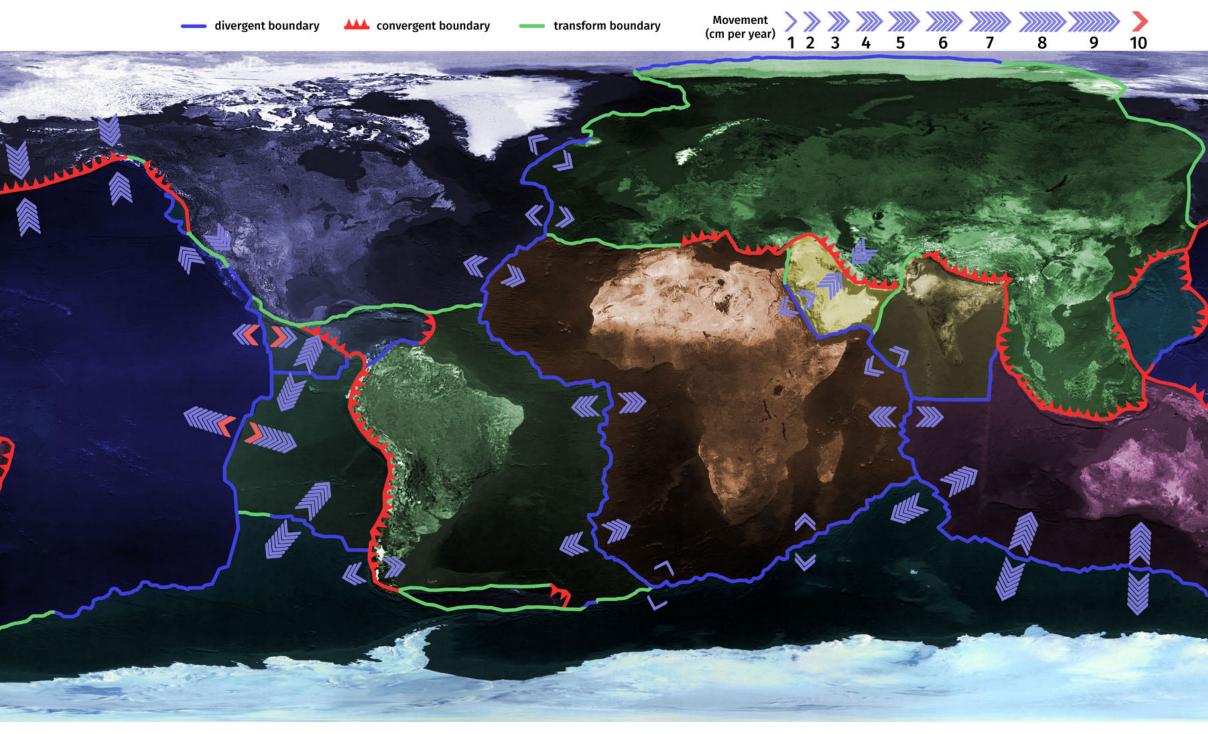
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global scale

Plate tectonics paradigm

- A set of lithospheric plates covering the entire \bullet surface of the Earth. 7 major plates represent ~95% of the surface.
- Plates are composed of a mixture of different ulletlithospheric materials, i.e. oceanic, continental.
- Plates \bullet
 - move (translate, rotate); lacksquare
 - deform (primarily along their boundaries); \bullet
 - interact along their boundaries. Interactions depend on the boundary segment type.
- The entire system is dynamic and time <u>dependent.</u>
- The age of the tectonic style we observe today is highly debated, estimates range from 1B to 4B years old.



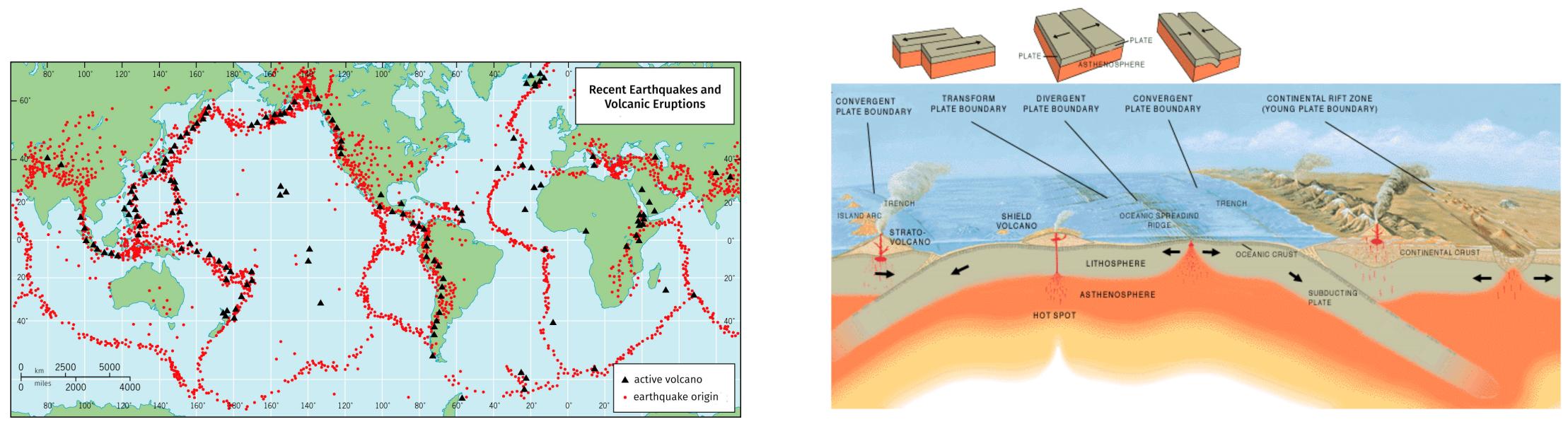






Earthquakes occur at plate boundaries

Earthquakes (EQs) mainly \bullet concentrated along plate boundaries



https://www.the-dialogue.com/en/en66-how-plate-tectonics-is-connected-with-life-on-the-planet/

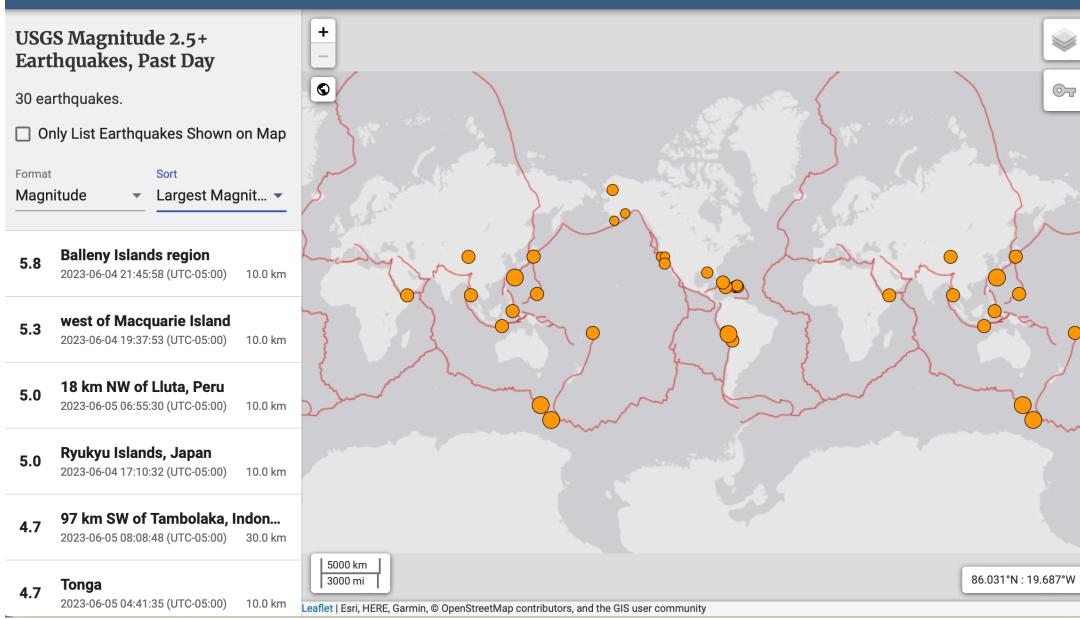
• Other EQ related hazards include tsunamis

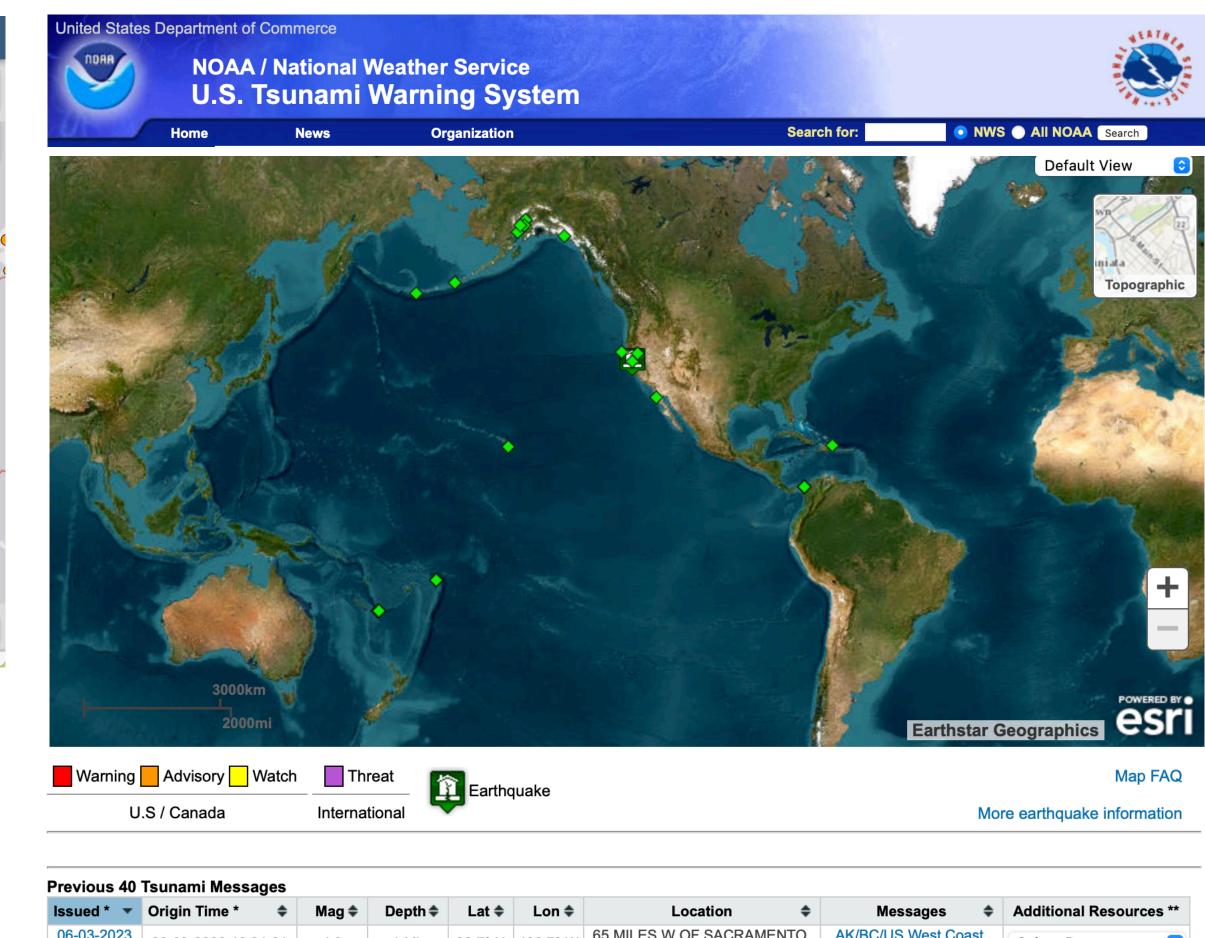
Seismic events happen all the time

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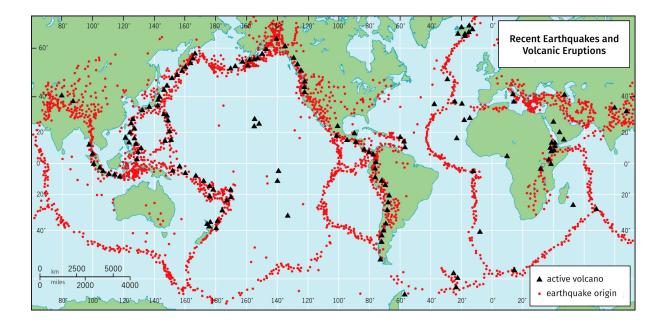
Previous 40 Tsunami Messages								
Issued * 💌	Origin Time * 🛛 🜲	Mag 🖨	Depth 🜩	Lat 🖨	Lon 🖨	Location \$	Messages 🗢	Additional Resource
06-03-2023 12:06:19	06-03-2023 12:01:21	4.3	1 Mi.	38.7° N	122.7° W	65 MILES W OF SACRAMENTO, CALIFORNIA	AK/BC/US West Coast Informational #1	Select Resource
05-27-2023 16:53:51	05-27-2023 16:49:22	4.4	85 Mi.	60.3° N	152.9° W	70 MILES NW OF HOMER, ALASKA	AK/BC/US West Coast Informational #1	Select Resource
05-26-2023 02:20:50	05-26-2023 02:17:59	4.1	26 Mi.	61.7° N	150.9° W	50 MILES SW OF TALKEETNA, ALASKA	AK/BC/US West Coast Informational #1	Select Resource
05-25-2023 12:59:06	05-25-2023 12:54:33	4	7 Mi.	59.8° N	140.5° W	30 MILES NW OF YAKUTAT, ALASKA	AK/BC/US West Coast Informational #1	Select Resource



Rock rheology

Ductile and brittle \bullet

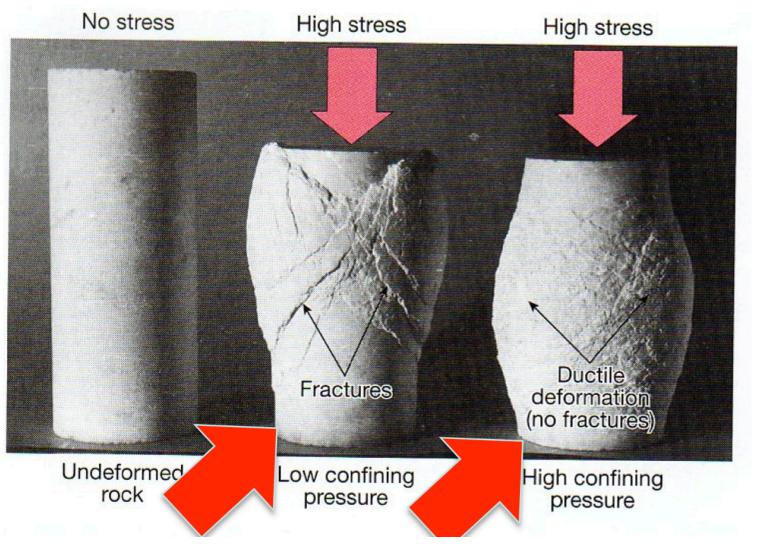
- Temperature dependent \bullet
- Strain-rate dependent \bullet
- Pressure dependent \bullet
- Path dependent \bullet



Instability of rocks resulting from \bullet shear fracture, or unstable sliding at high pressure is the main cause of shallow source great earthquakes

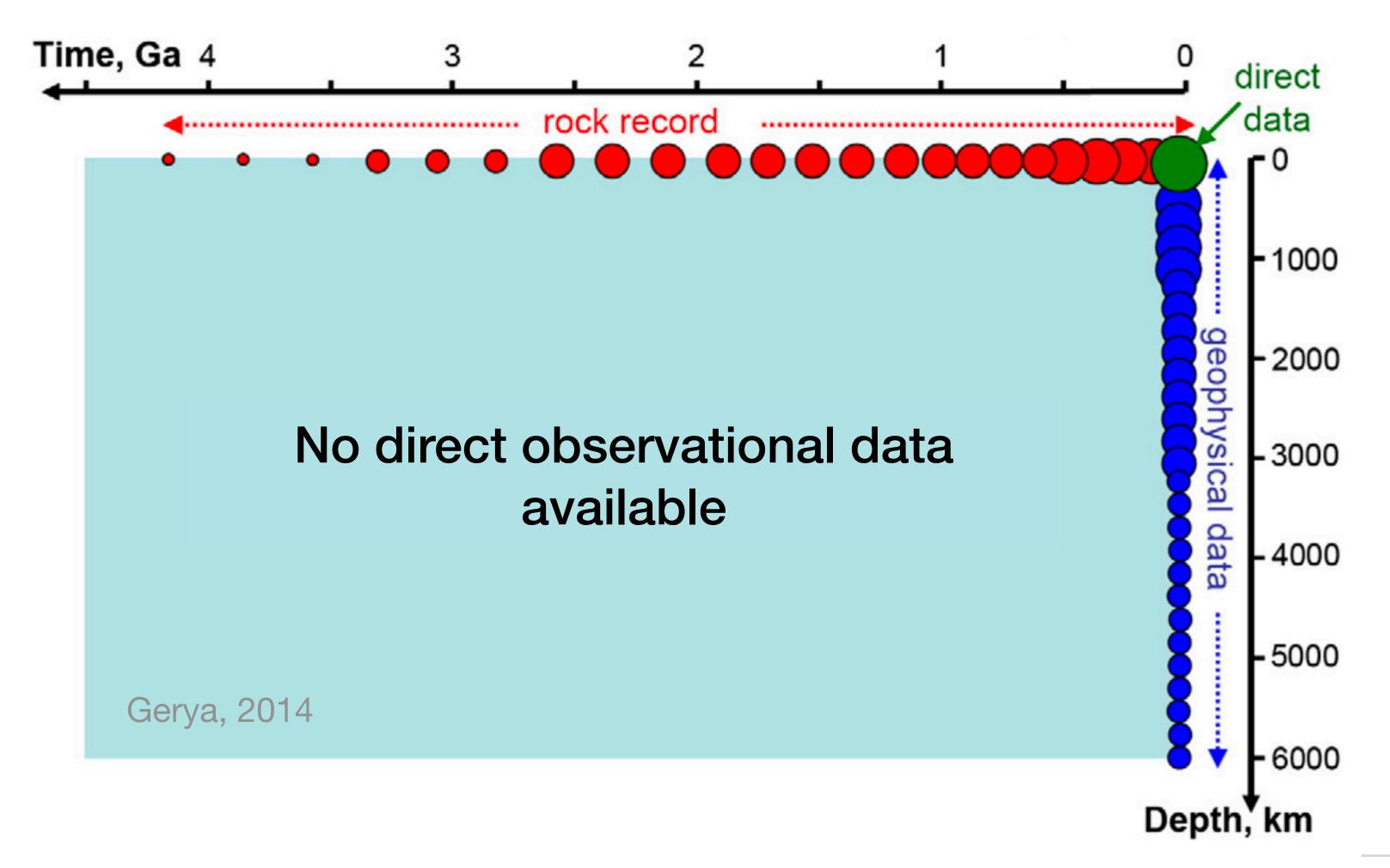




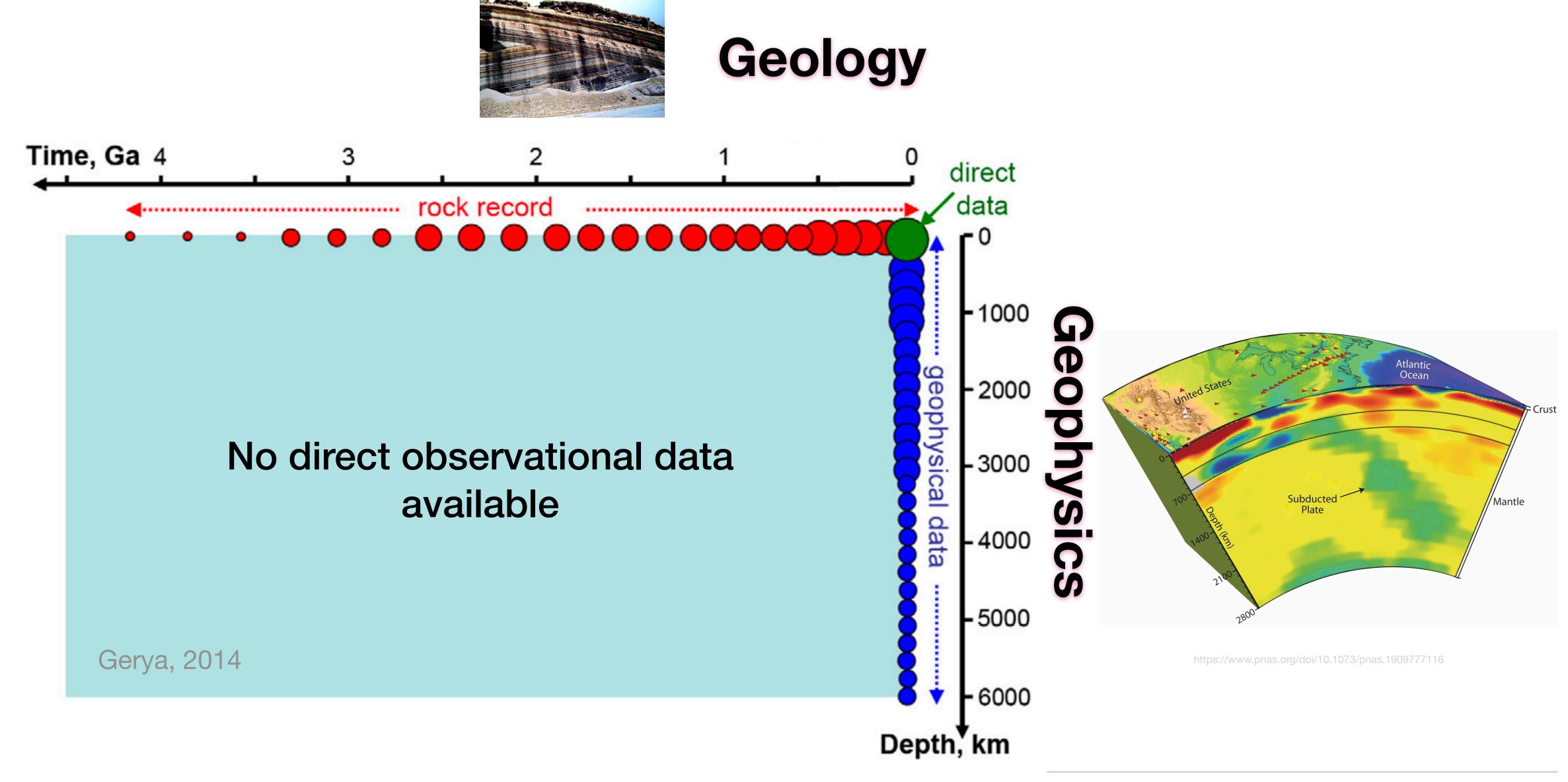


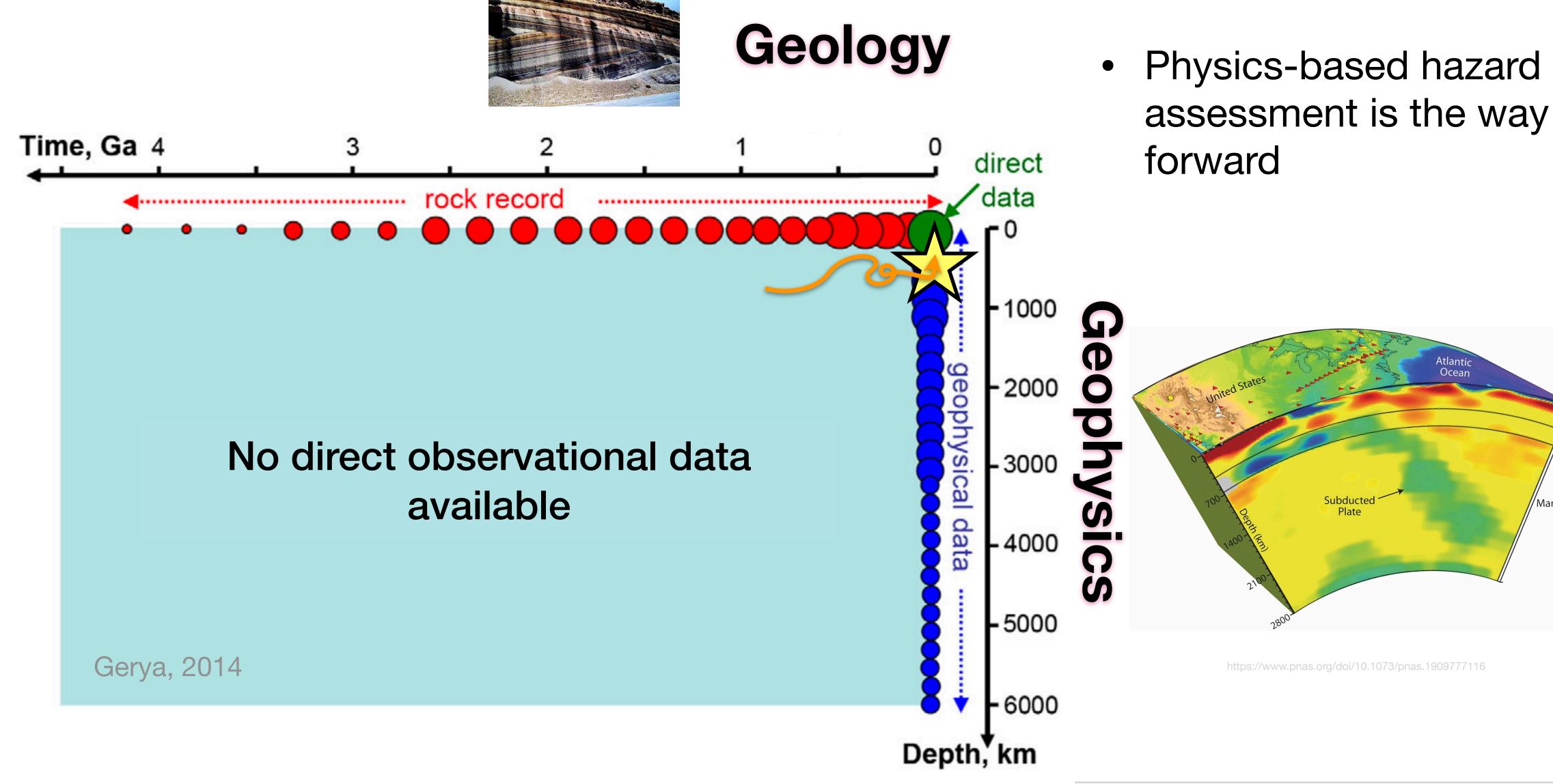


Locality of observational constraints

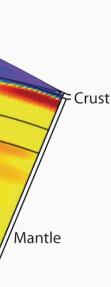






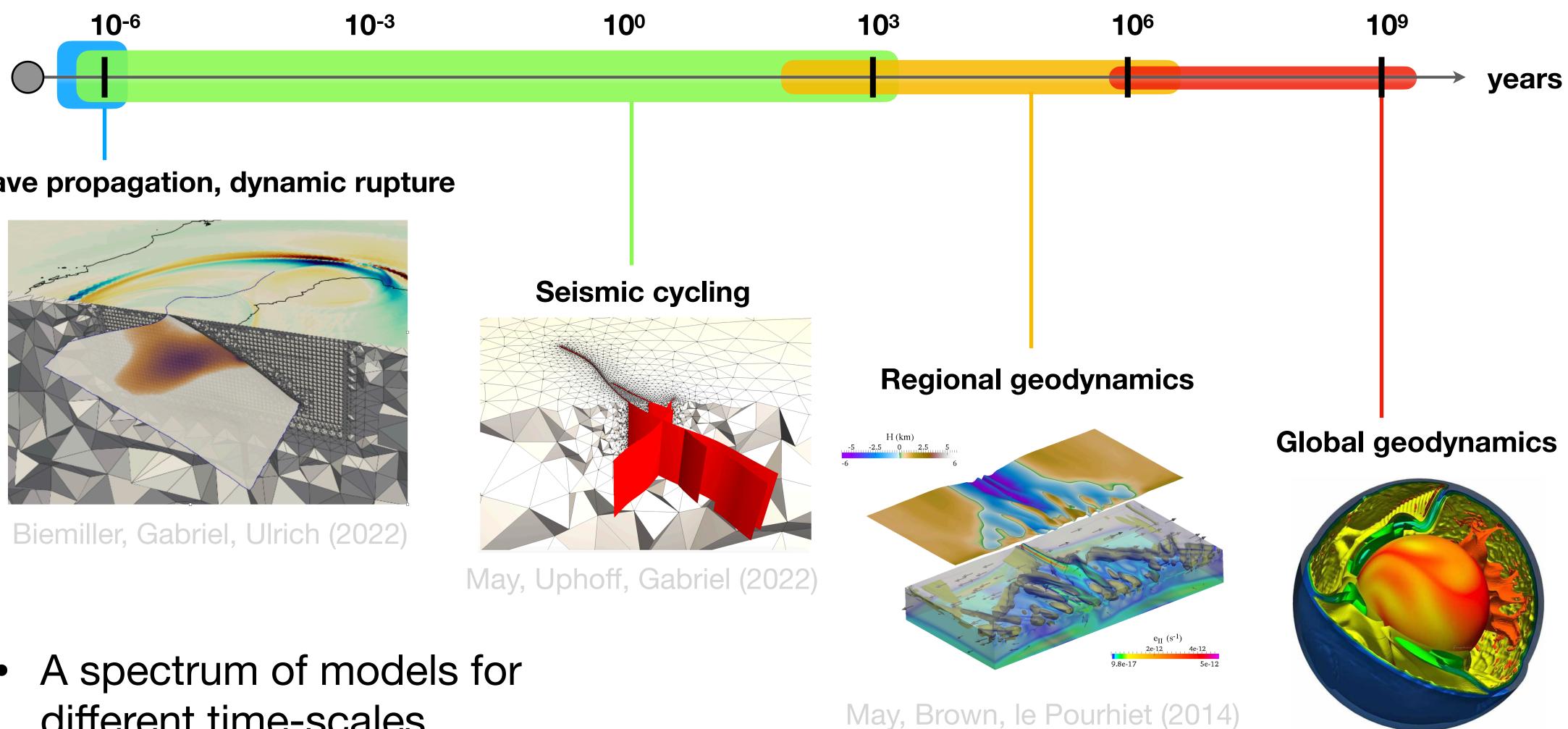




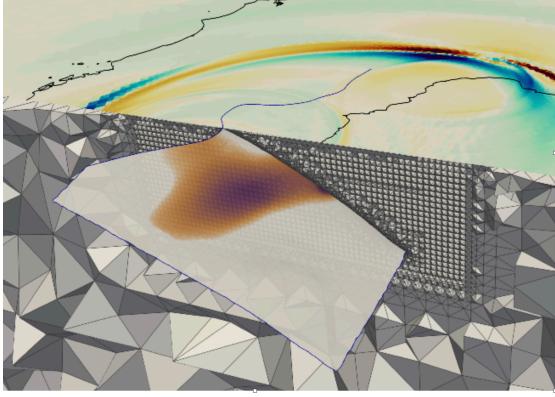


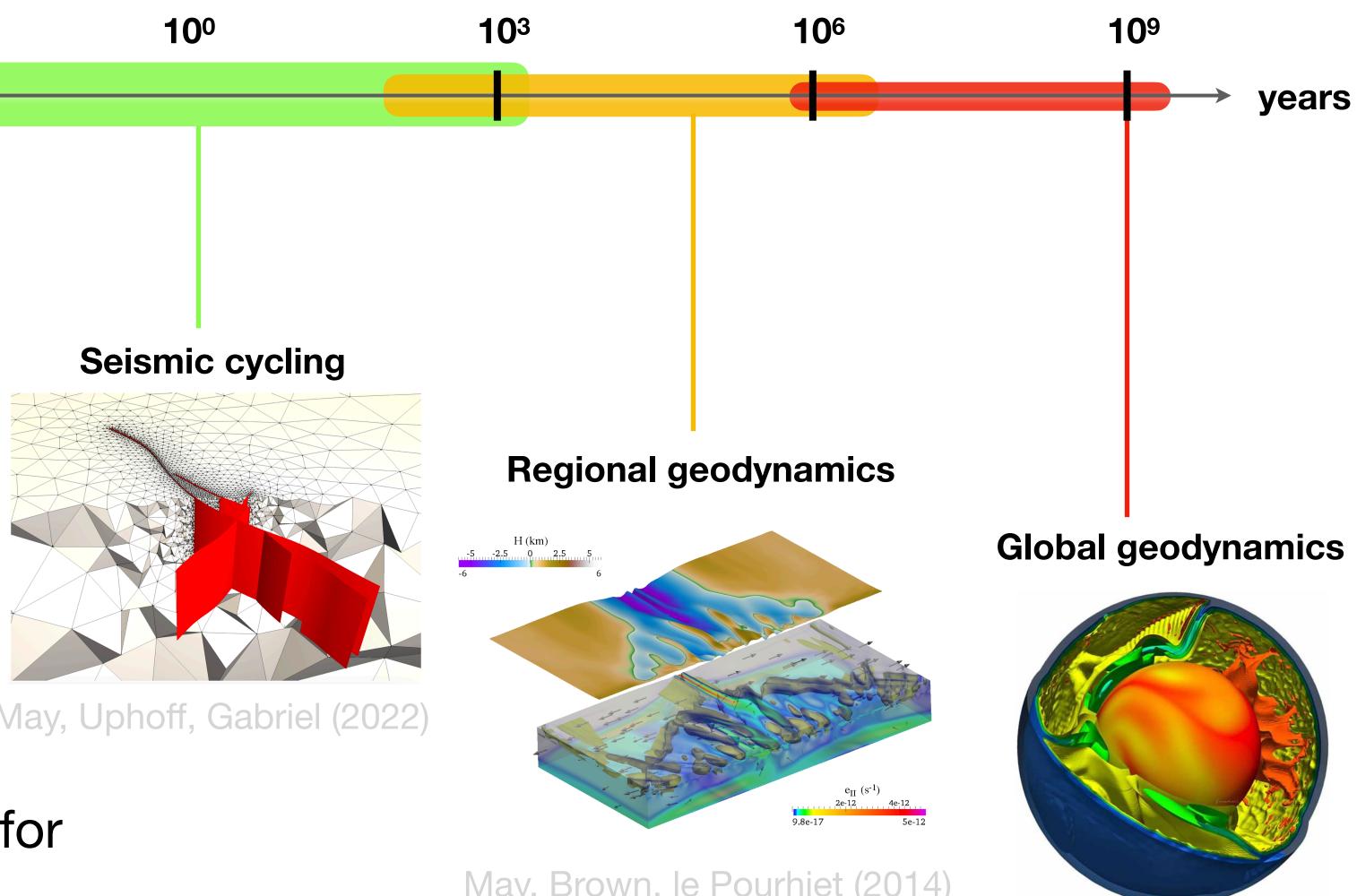


Wide range of important time-scales



Wave propagation, dynamic rupture





 A spectrum of models for different time-scales

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Modelling long-term dynamics

- Incompressible viscous flow
- Highly non-linear constitutive law
- Large deformation lacksquare
- Large strain \bullet
- History dependent material behaviour \bullet
- Thermo-mechanical coupling
- Free-surface evolution
- 3D space + time

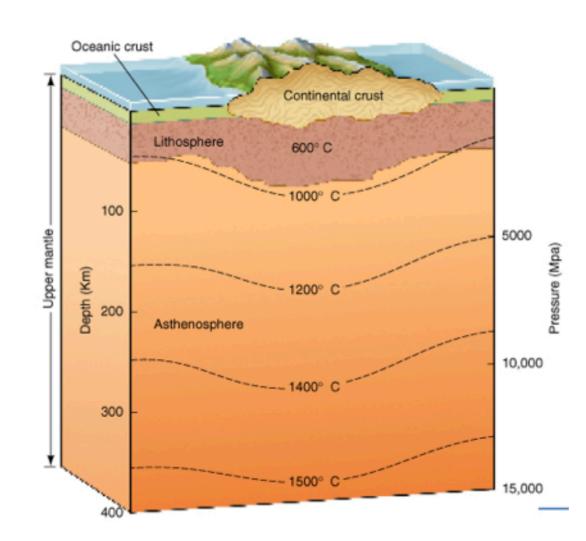
$$\frac{\partial \sigma_{ij}}{\partial x_j} = \rho(T)g_i$$
$$\frac{\partial V_i}{\partial x_i} = 0$$
$$\rho C_p \frac{DT}{Dt} = \frac{\partial}{\partial x_i} \left(k\frac{\partial T}{\partial x_i}\right) + \rho H$$
$$D_{ij} = D_{ij}^e + D_{ij}^v = \frac{\overleftarrow{\tau}_{ij}}{2\mu} + \frac{\tau_{ij}}{2\eta}$$

 $|\boldsymbol{\tau}| < \boldsymbol{\tau}_{\text{yield}} = \tan \varphi P + C$

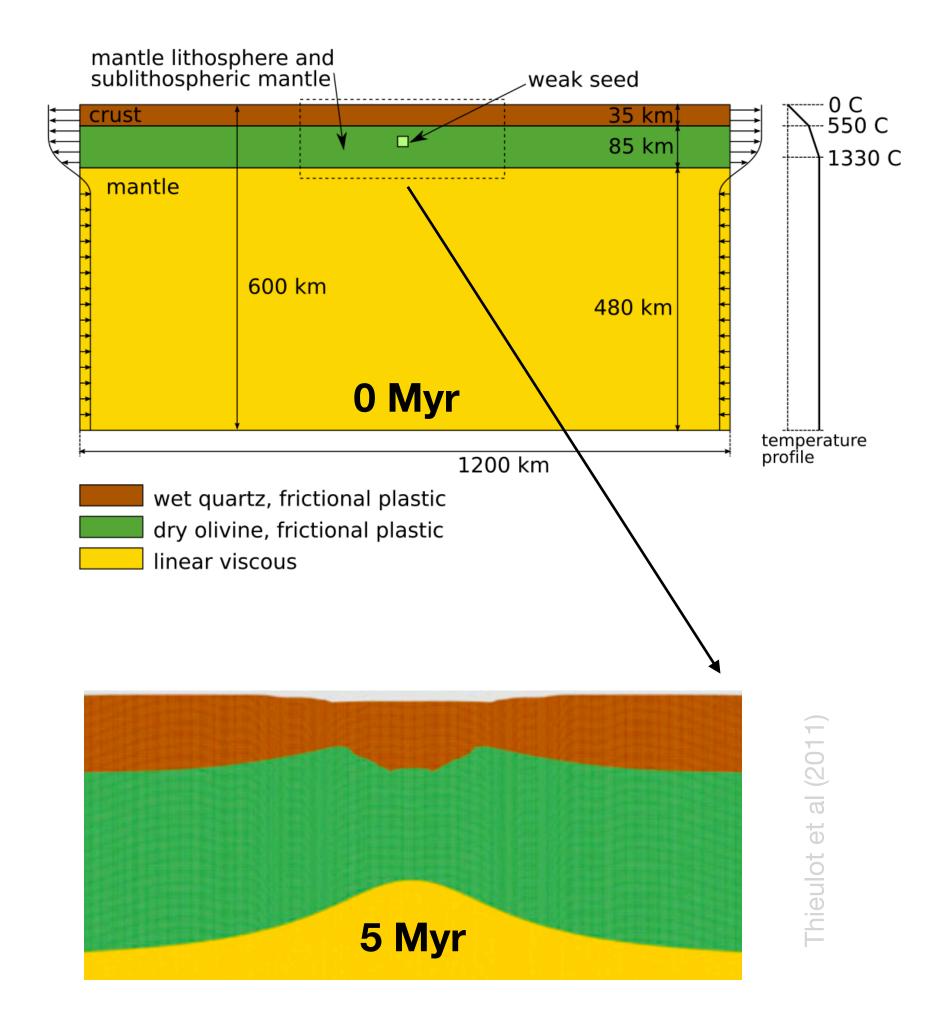


Modelling long-term dynamics

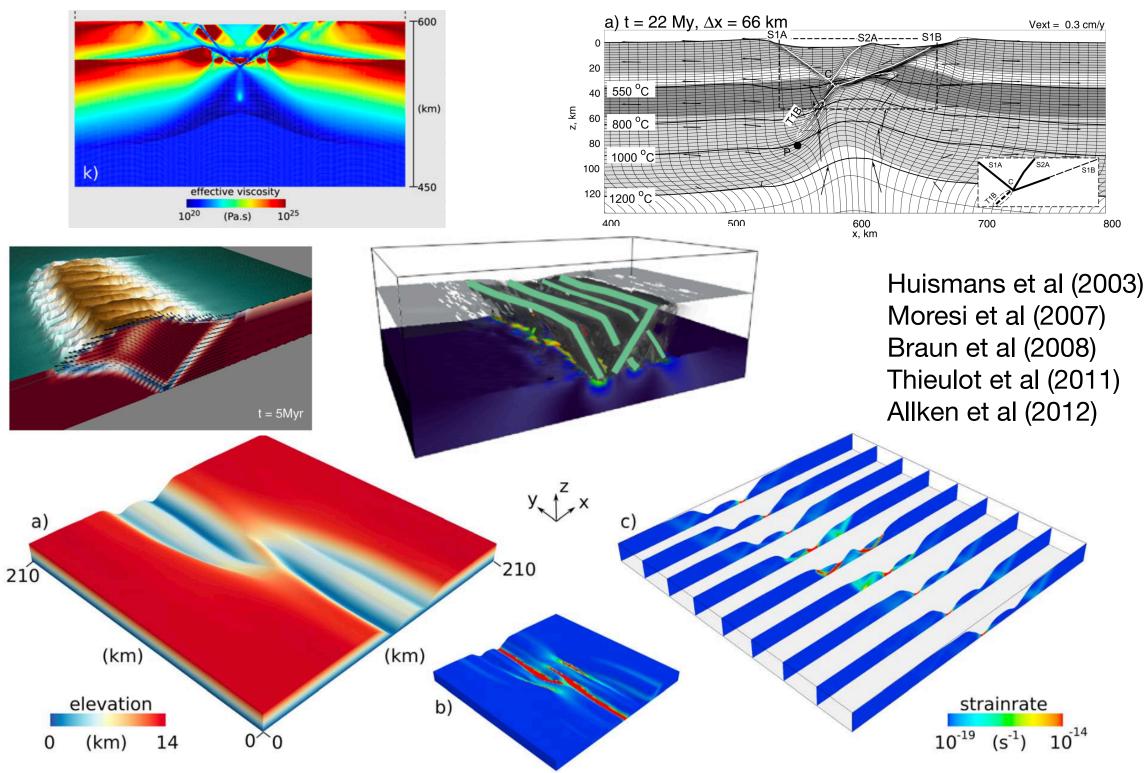
- Large deformation
- Large strain



- **History dependent material behaviour**
 - Use material points -> Lagrangian particles \bullet
 - Particles advected through mesh
 - Material point properties projected onto mesh \bullet

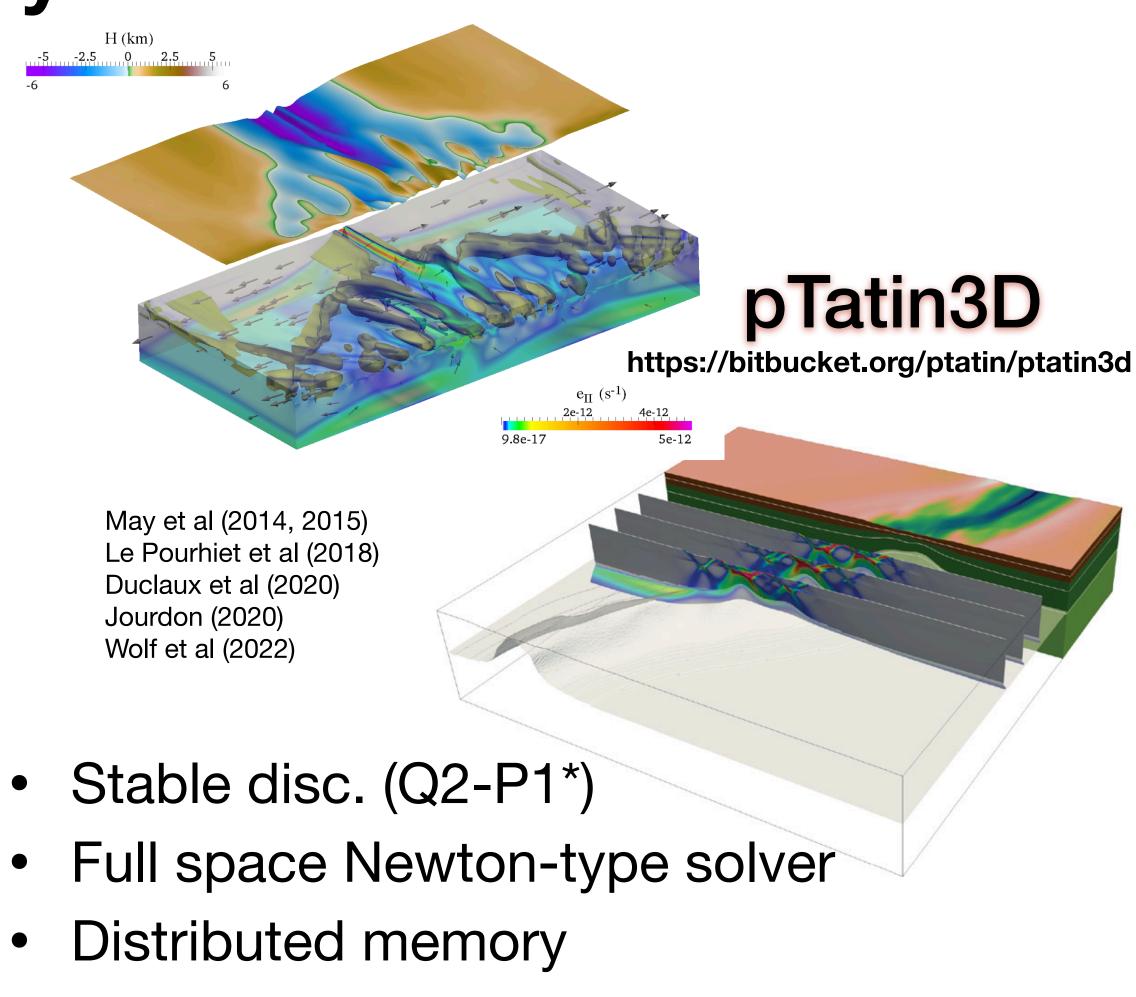


Modelling progress over the years



- Non inf-sup stable disc. (Q1-P0)
- Penalty method or SCR
- Sparse direct (threaded, MPI), multigrid
- Non-scalable \bullet
- 2D high res. or 3D low res.



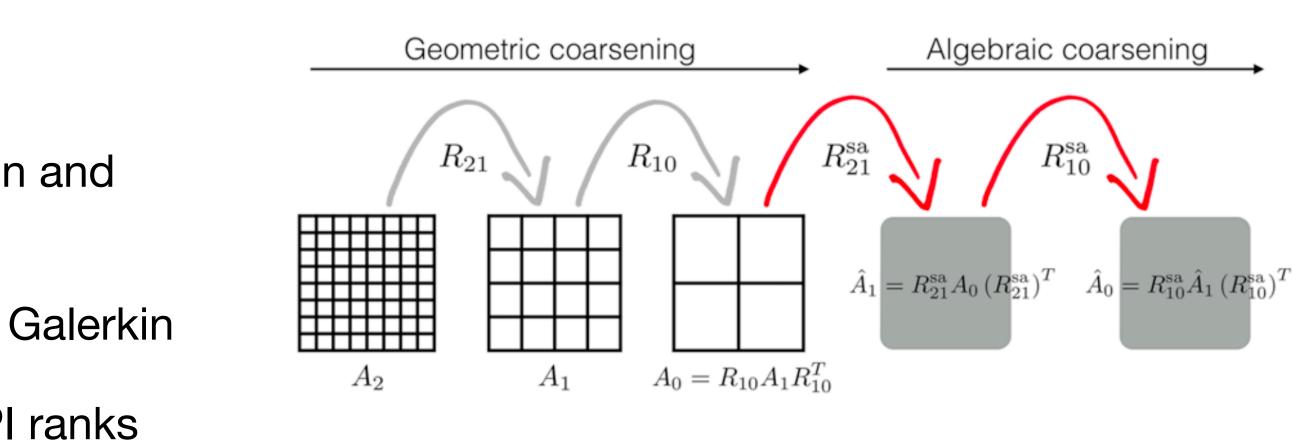


- Hybrid multigrid
- Scalable
- 3D high resolution

pTatin3D | Designed for scalability and efficiency

- Structured mesh (DMDA) with Q2-P1* discretization \bullet
- Newton Krylov framework (SNES)
- Iterate on the velocity-pressure system | MatNest, \bullet PCFieldsplit preconditioner
- Assembled (AS) or matrix-free (MF) operators
 - Naive, tensor, tensor+AVX, CUDA, …
- Run-time multigrid customization \bullet
 - Level-wise grid coarsening
 - Selection of coarse grid operator construction and matrix type
 - e.g. re-disc MF, re-disc AS., Galerkin, MF Galerkin lacksquare
 - Repartitioning of coarse grids onto fewer MPI ranks \bullet

 $\mathbf{J}\delta\mathbf{X} = -\mathbf{F} \rightarrow \begin{vmatrix} \mathbf{J}_{uu} & \mathbf{J}_{up} \\ \mathbf{J}_{pu} & \mathbf{0} \end{vmatrix} \begin{vmatrix} \delta\mathbf{u} \\ \delta\mathbf{p} \end{vmatrix} = -\begin{vmatrix} \mathbf{F}_{u} \\ \mathbf{F}_{n} \end{vmatrix}$ $\mathbf{B}_U = \begin{vmatrix} \mathbf{A} & \mathbf{B} \\ \mathbf{0} & -\mathbf{S} \end{vmatrix}$



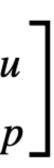




pTatin3D | Design

- Flexible solver configurable \bullet
 - PCFieldsplit matrix-free
 - Schur complement reduction or full-space
 - Upper, lower factorizations
 - Exact or inexact J_{uu} solve
 - Matrix type flexibility (Native PETSc MATAIJ or MatShell) \bullet
 - Portable Extensible Toolkit for Solver Composition

$$\mathbf{J}\delta\mathbf{X} = -\mathbf{F} \rightarrow \begin{bmatrix} \mathbf{J}_{uu} & \mathbf{J}_{up} \\ \mathbf{J}_{pu} & \mathbf{0} \end{bmatrix} \begin{bmatrix} \delta\mathbf{u} \\ \delta\mathbf{p} \end{bmatrix} = -\begin{bmatrix} \mathbf{F}_{u} \\ \mathbf{F}_{p} \end{bmatrix}$$





pTatin3D | Design

- Minimize memory footprint and maintain robustness lacksquare
 - MatNest -> avoid the copy with
 - Matrix-free kernels via MatShell
 - Chebyshev as a smoother
 - **KSPGCR** -> flexible Krylov method, residual access for free
- High resolution simulations (large MPI comm. size) \bullet
 - Pipelined Krylov methods
 - Multigrid on structured grids require repartitioning PCTelescope \bullet

PCFieldsplit
$$\mathbf{B}_U = \begin{vmatrix} \mathbf{A} & \mathbf{B} \\ \mathbf{0} & -\mathbf{S} \end{vmatrix}$$



pTatin3D | Design

- History variables discretized via a set of Lagrangian particles \bullet
 - Dedicated object to handle \bullet
 - arbitrary data types associated with a particle
 - dynamic sizing / re-sizing of the #particles per MPI rank
 - Dedicated object to handle communication arbitrary particle data \bullet
 - This became DMSwarm. \bullet



Moving your app. code —> PETSc

- **Discuss your ideas with the developers to** \bullet
 - assess feasibility
 - Determine necessary generalizations, abstractions required
 - PCTelescope and DMSwarm required many discussions
- **Benefits** \bullet
 - Unload the maintenance burden
 - Reduce the size of your own code base
 - Share your work with others
 - Work with a great project and great people
 - Become a developer one day \bullet



PETSc Rocks

Is both a statement of what I model using PETSc, and how great PETSc is.

- My software and research would <u>not</u> be possible with PETSc
- My reasons \bullet
 - runtime configuration
 - library wide component inter-operability \bullet
 - adoption and integration of new contributions from users
 - my CS and math skills improved working with PETSc and its developers
 - development team support \bullet

